CONTENTS

Introduction **1**

1 AND/OR Constrained Scheduling **9**
1.1 Preliminaries 9
1.1.1 Basic Notation 10
1.1.2 The Three Field Classification Scheme 16
1.2 AND/OR-Networks 17
1.2.1 Feasibility 17
1.2.2 The Earliest Start Schedule 19
1.2.3 Directed Hypergraphs and Related Work 23

2 Criticality in AND/OR-Networks **27**
2.1 Critical Jobs in Project Networks 27
2.2 Critical Jobs in AND/OR-Networks 28
2.3 Structural Properties of Critical Jobs and Sets 32
2.3.1 Clutters and Blocking Clutters 32
2.3.2 Systems of Critical Sets 33
2.3.3 The Max-Flow-Min-Cut Property of Critical Sets 36
2.3.4 Invariants of Critical Sets 42
2.4 The Complexity of Finding Critical Jobs and Sets 57
2.4.1 The Complexity of Constructing Critical Sets 57
2.4.2 The Complexity of Identifying Critical Jobs 59
2.4.3 Criticality and Monotone Boolean Functions 65
2.5 Criticality in Specially Structured AND/OR-Networks 71
2.6 A Quantifying Analysis of Critical Sets 79
2.6.1 Changing the Makespan 79
2.6.2 The Linear Time-Cost Trade-off Problem 81

3 Scheduling with AND/OR Precedence and Machine Constraints **87**
3.1 List Scheduling 88
3.2 The Makespan 90
3.2.1 Scheduling on Identical Parallel Machines 91
3.3 The Total Weighted Completion Time 95
3.3.1 Scheduling on One Machine 95

3.3.2 Scheduling on Identical Parallel Machines 110

4 Local Search **113**
4.1 Introduction to Local Search 113
4.2 A Canonical Neighbourhood for AND/OR-Networks 117
4.3 Properties of the Solution Space 118
4.4 Local Search and Longest Paths 121

Bibliography **127**

Symbol Index **135**

Index **139**

Zusammenfassung **143**

Curriculum Vitae **145**